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**Preliminary Assignment
for Day 6: Business Synthesis**

Graduate School of System Design and Management
EDGE Program Team

Business Model

What is Business Model?

- “A business model describes the rationale of how an organization creates, delivers, and captures value.”
 - Alex Osterwalder et al “Business Model Generation”

Business Model Patterns

- There are major business model patterns.
 - multi-sided platforms
 - the long tail
 - free / bait & hook
 - no frills
- Knowing existing business model patterns helps you.
 - a source of inspiration for your own work with business models

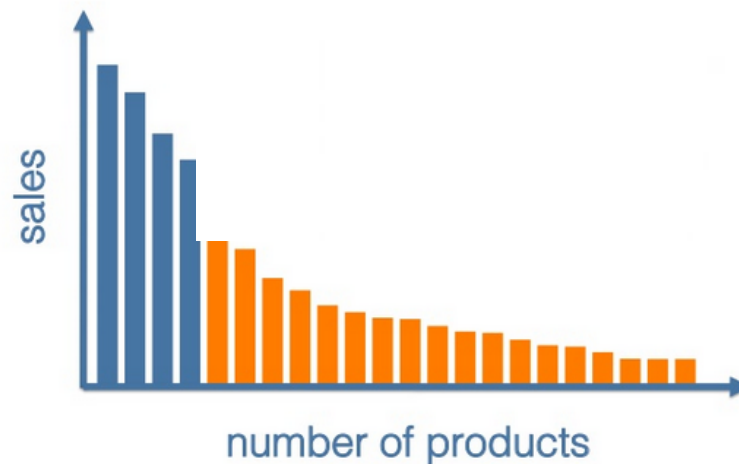
Multi-sided platforms

- Offers different solutions to different platforms
 - VISA Card: Card users and Stores
 - Google: Searchers and Advertisers
 - Recruit: Job hunters and Recruiters
- Can create customer value to one group only if the other also presents.



The long tail

- Enjoy huge amount of profit from **large number of niche products** (instead of traditional 80/20 rule)
- Internet made it possible
 - virtually no limitation of showcase space



Bait & Hook (餌と釣り針)

- Offers a basic product or service at a very low price (the bait), and then taking profit from refills or associated products or services (the hook).
- Bait (photocopy machine) & hook (toner cartridge)
- Bait (T-shaped shaver) & hook (razor blade)

XEROX®



Freemium

- A derivative of “bait & hook”
- Free + premium
- Give away a core product for free and then generate revenue by selling premium products

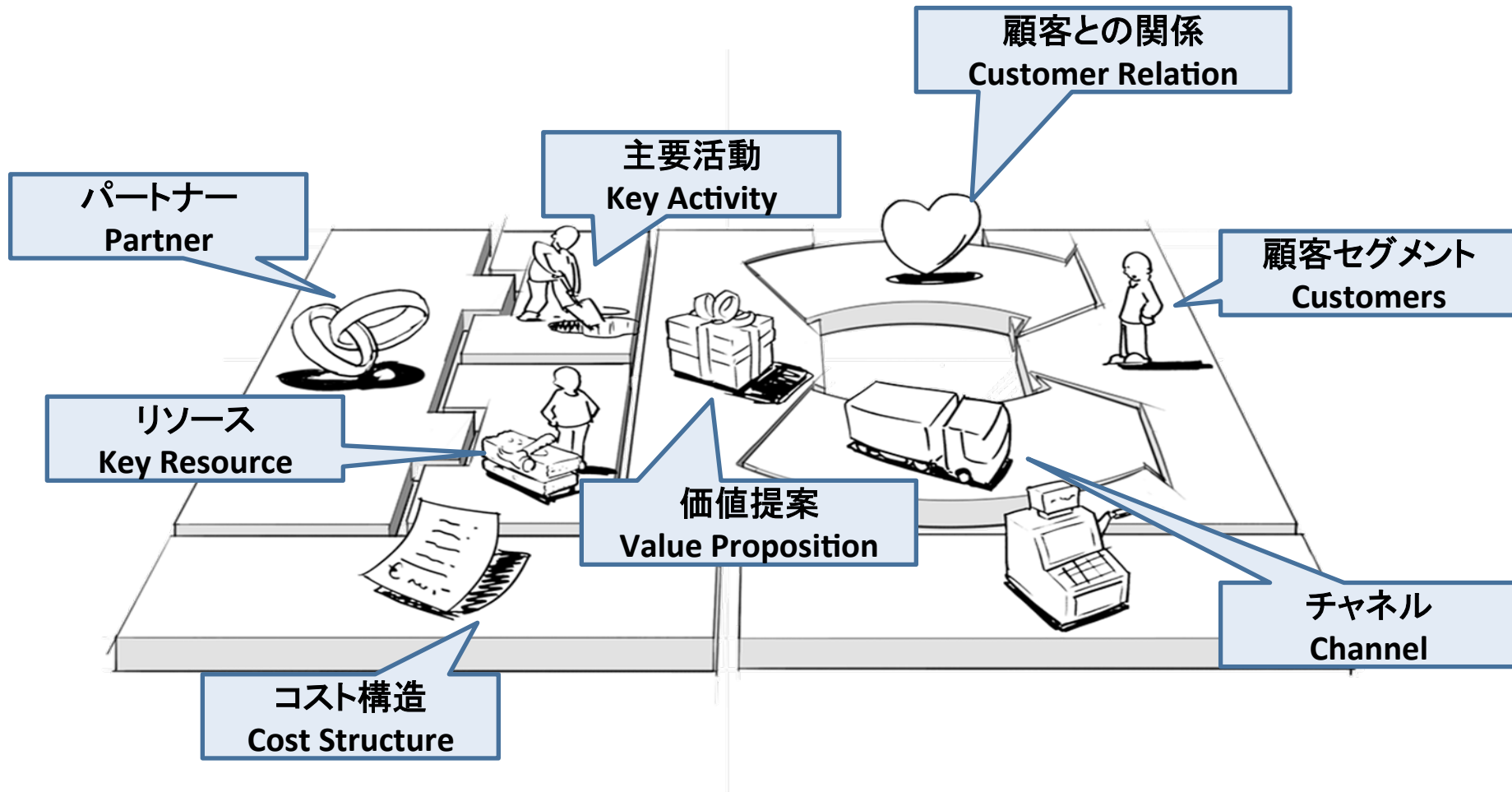


No frills

- Remove non-essential feature to reduce costs
- Operational excellence is needed to make it possible
 - 15 minutes turn of SWA
 - 10 minutes cut of QB house



Business Model Canvas

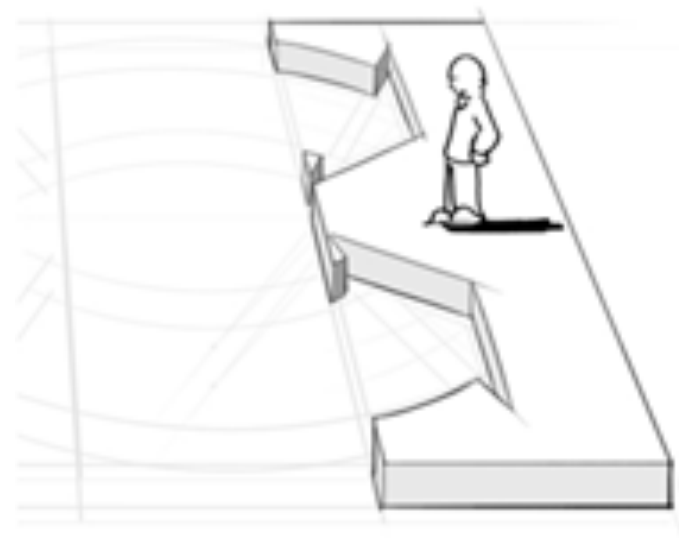


Business Model Canvas

- Business Model Canvas is a communication tool for describing, visualizing, assessing, and improving business models.
- It doesn't create any business model by itself, it's a communication tool
 - easy to collaborate
 - easy to look

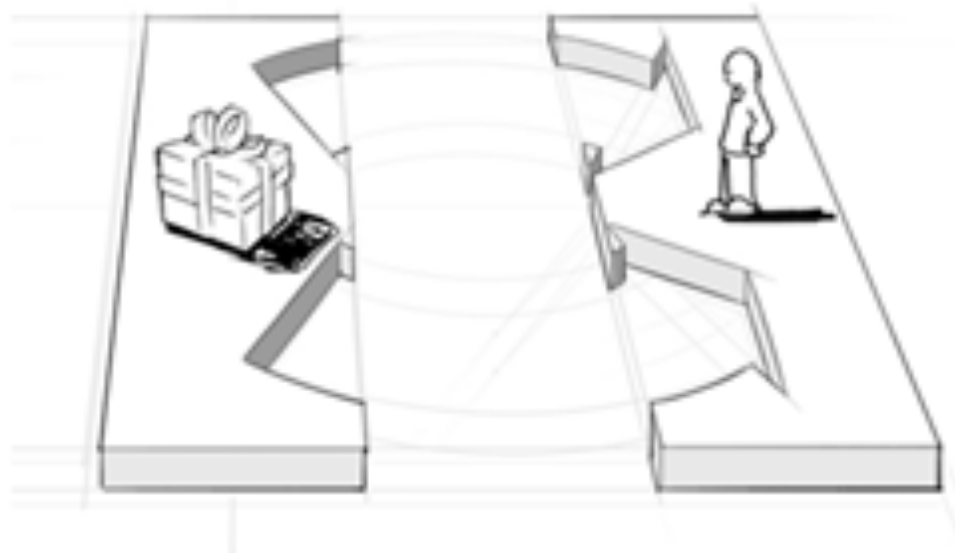
Customer Segments (CS)

- The Customer Segments defines the different groups of people or organizations an enterprise aims to reach and serve



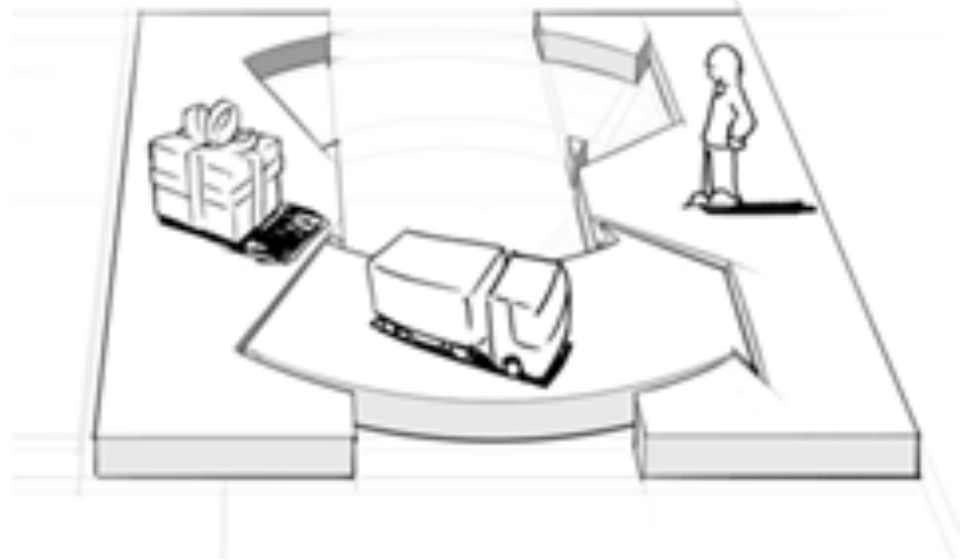
Value Propositions (VP)

- The Value Propositions describes the bundle of products and services that create value for a specific customer segment



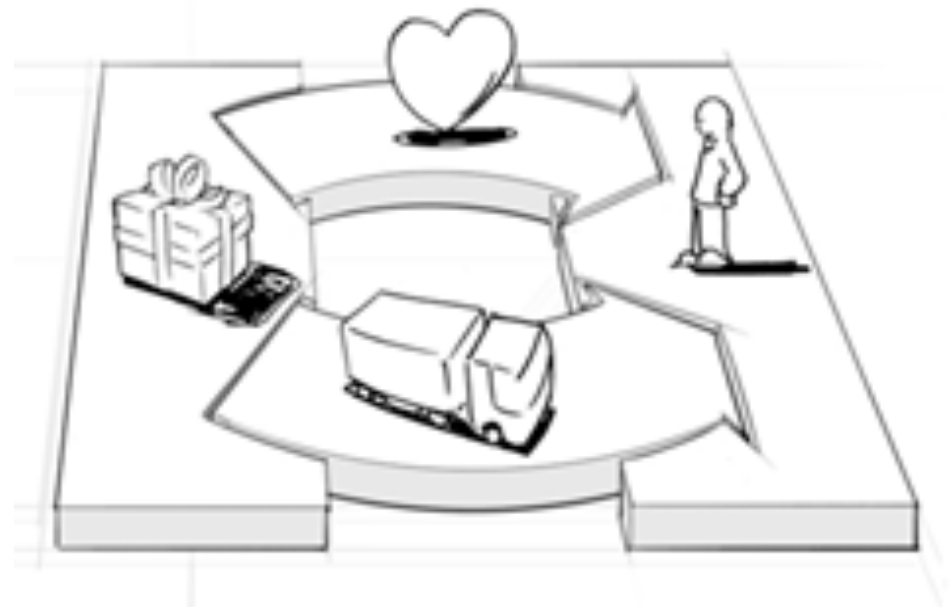
Channels (CH)

- The Channels describes how a company communicates with and reaches its Customer Segments to deliver a Value Propositions



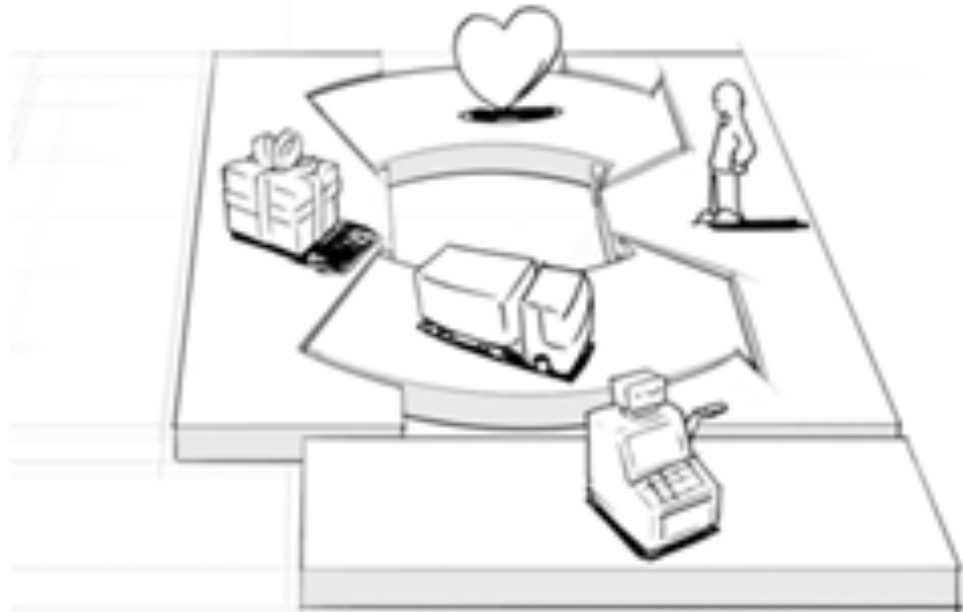
Customer Relationships (CR)

- The Customer Relationships describes the types of relationships a company establishes with specific Customer Segments



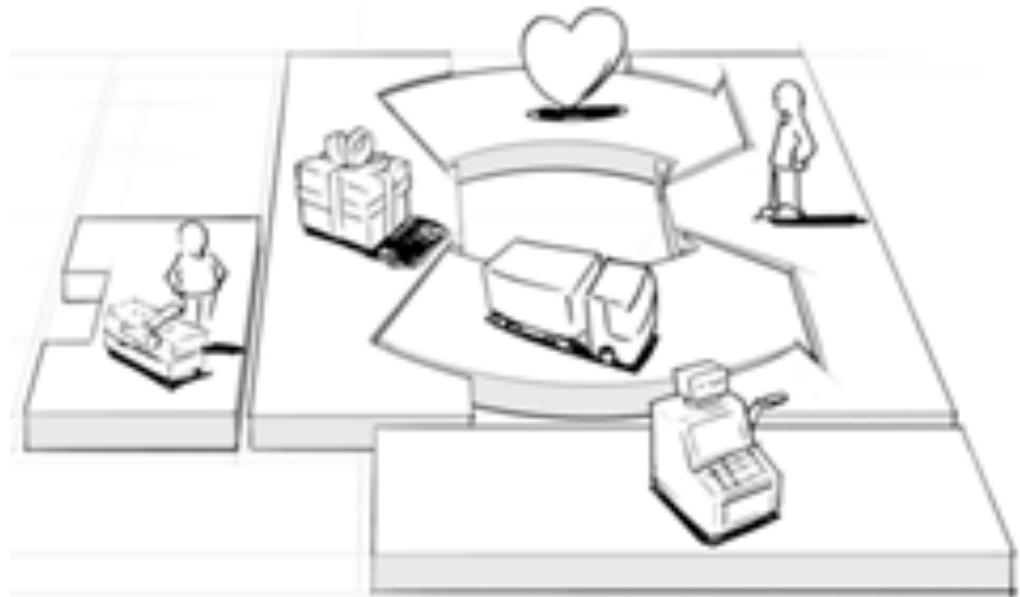
Revenue Streams (R\$)

- The Revenue Streams represents the cash a company generates from each Customer Segment



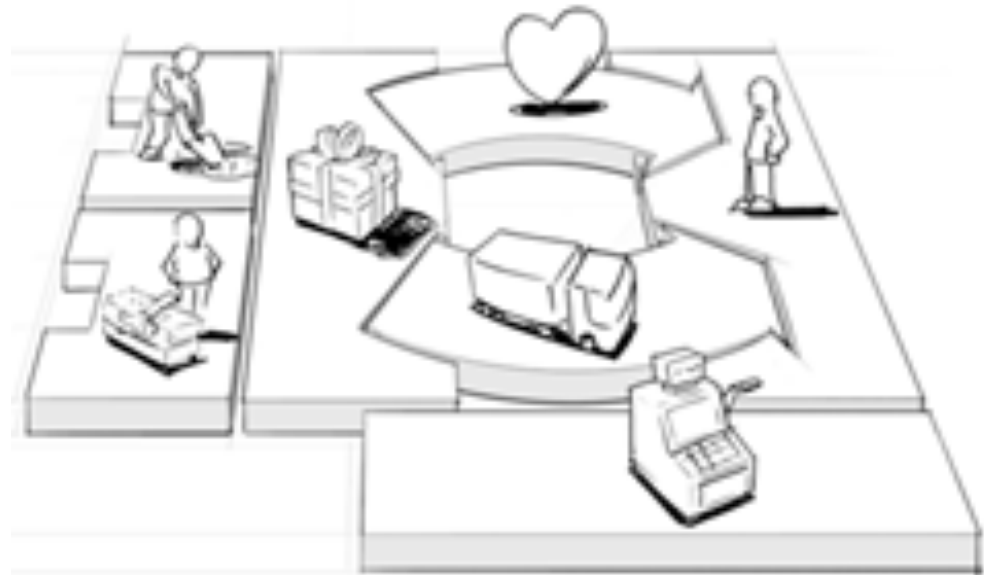
Key Resources (KR)

- The Key Resources describes the most important assets required to make a business model work



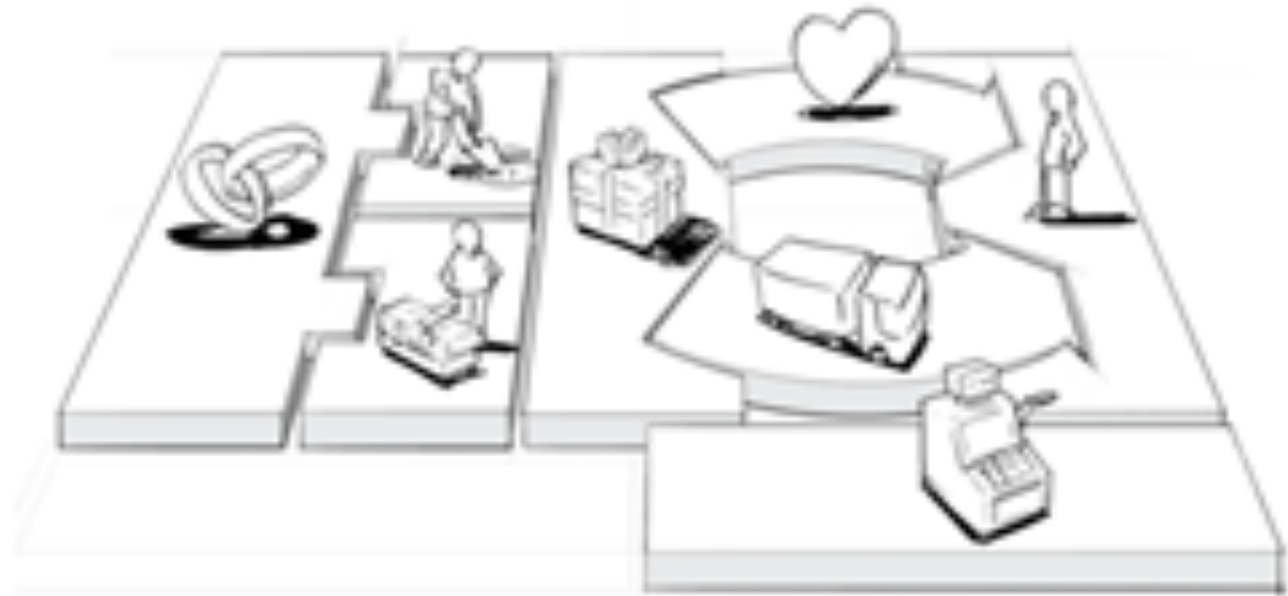
Key Activities (KA)

- The Key Activities describes the most important things a company must do to make its business model work

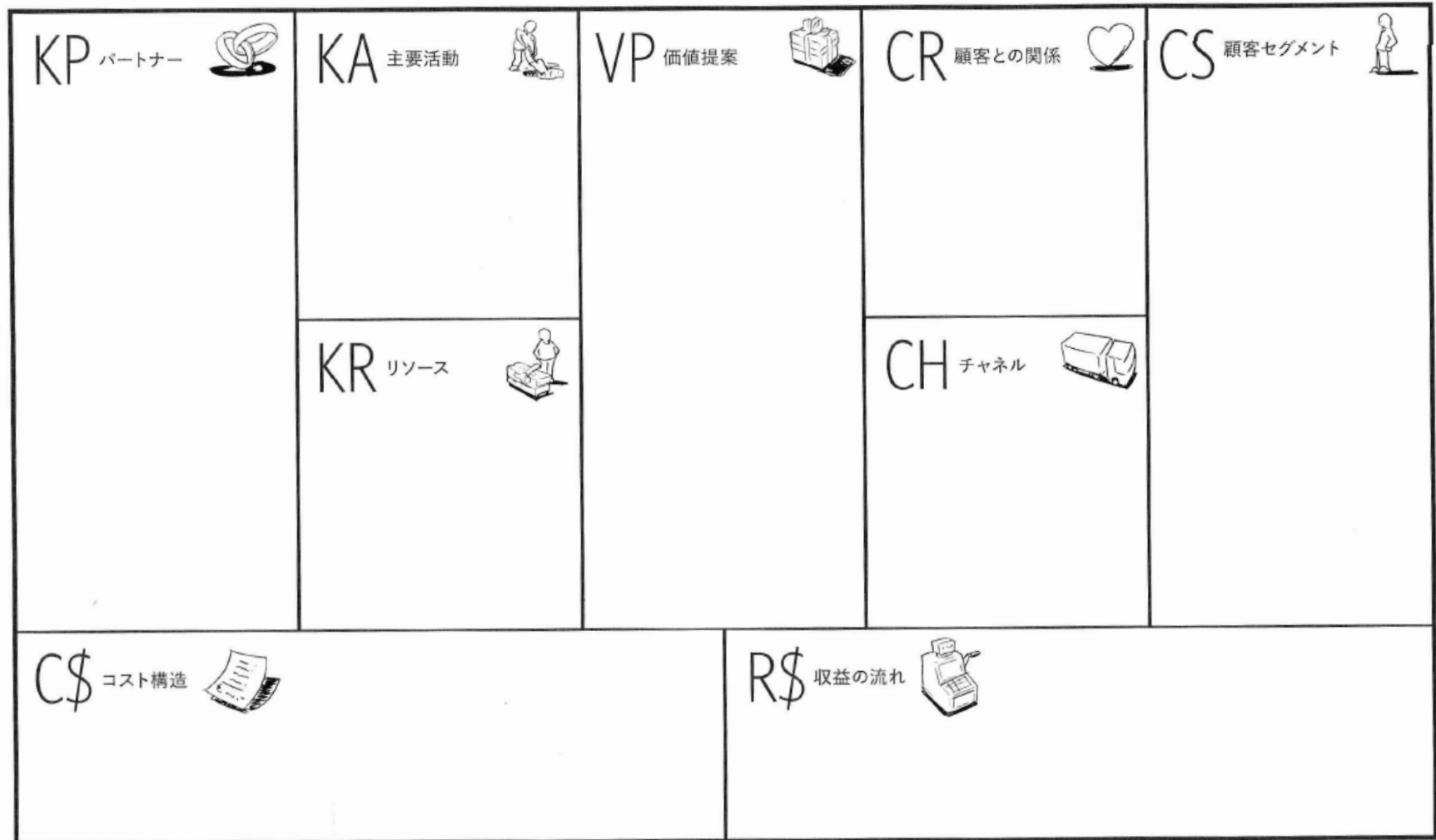


Key Partnerships (KP)

- The Key Partnerships describes the network of suppliers and partners that make the business model work



Business Model Canvas

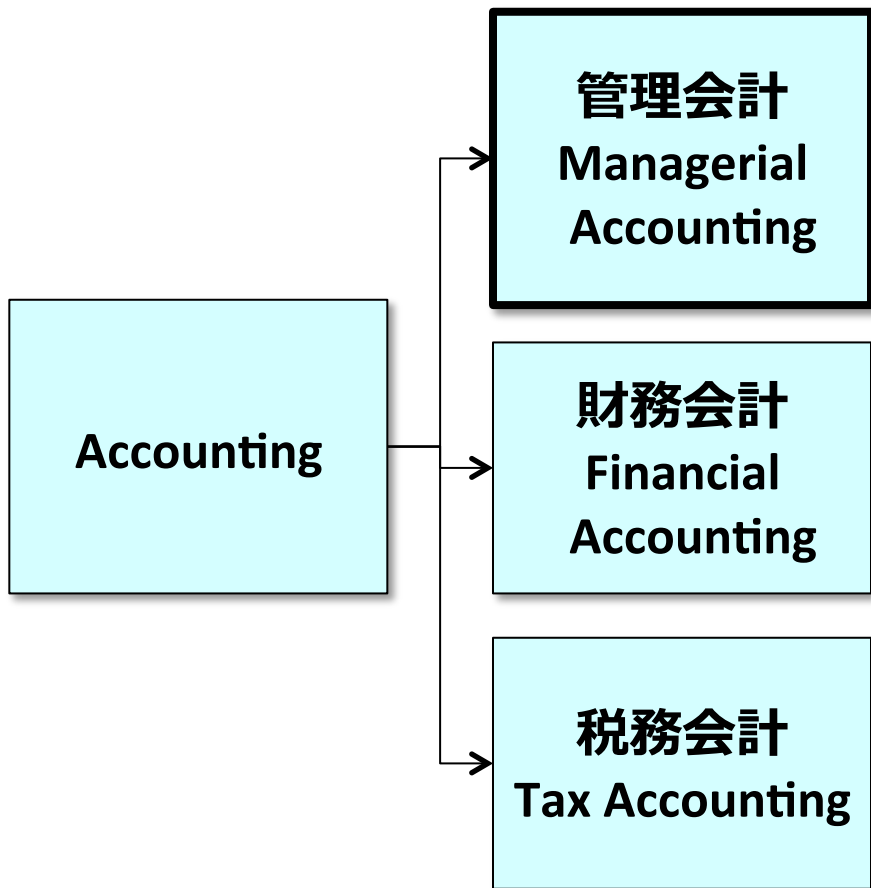


Managerial Accounting

Accounting and Finance

- Entrepreneurs need to be familiar with accounting and finance for;
 - making right decisions
 - doing communications with stakeholders

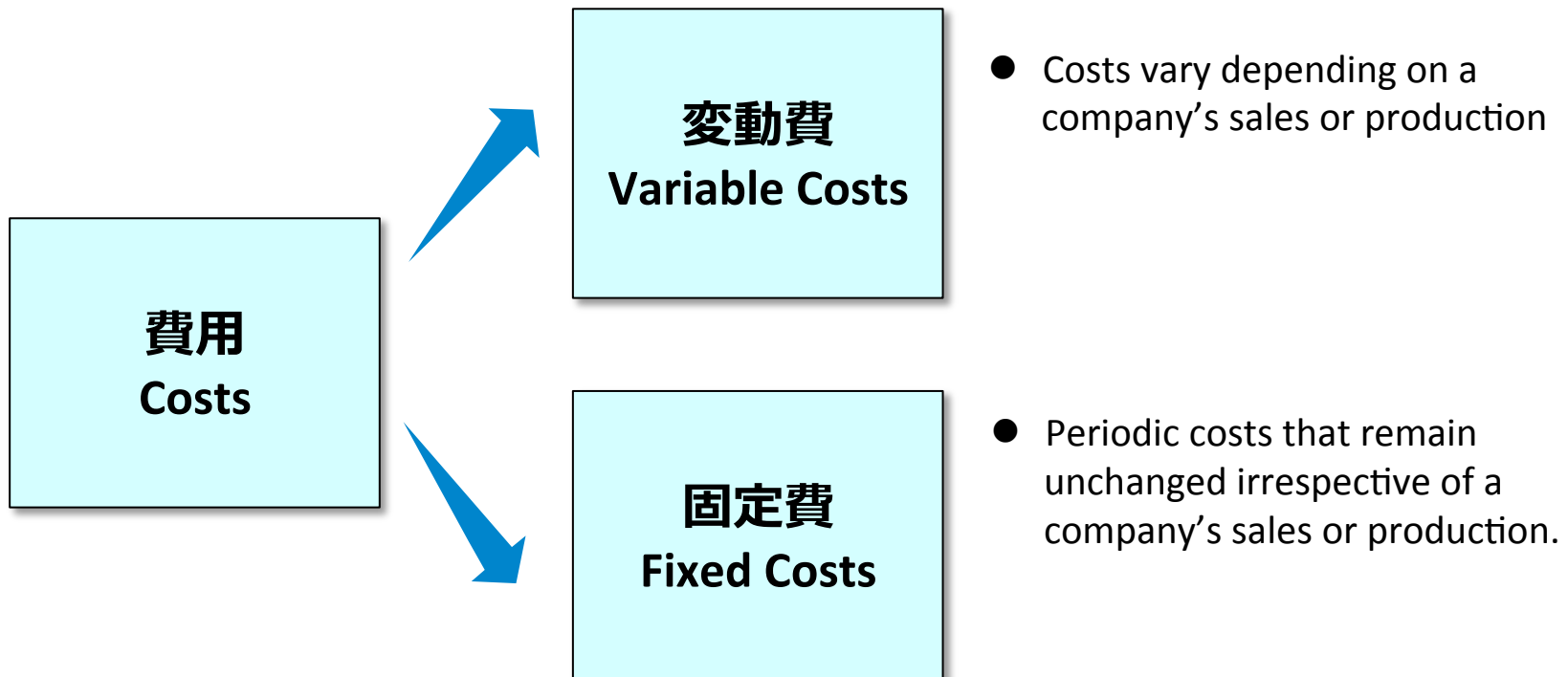
Managerial Accounting



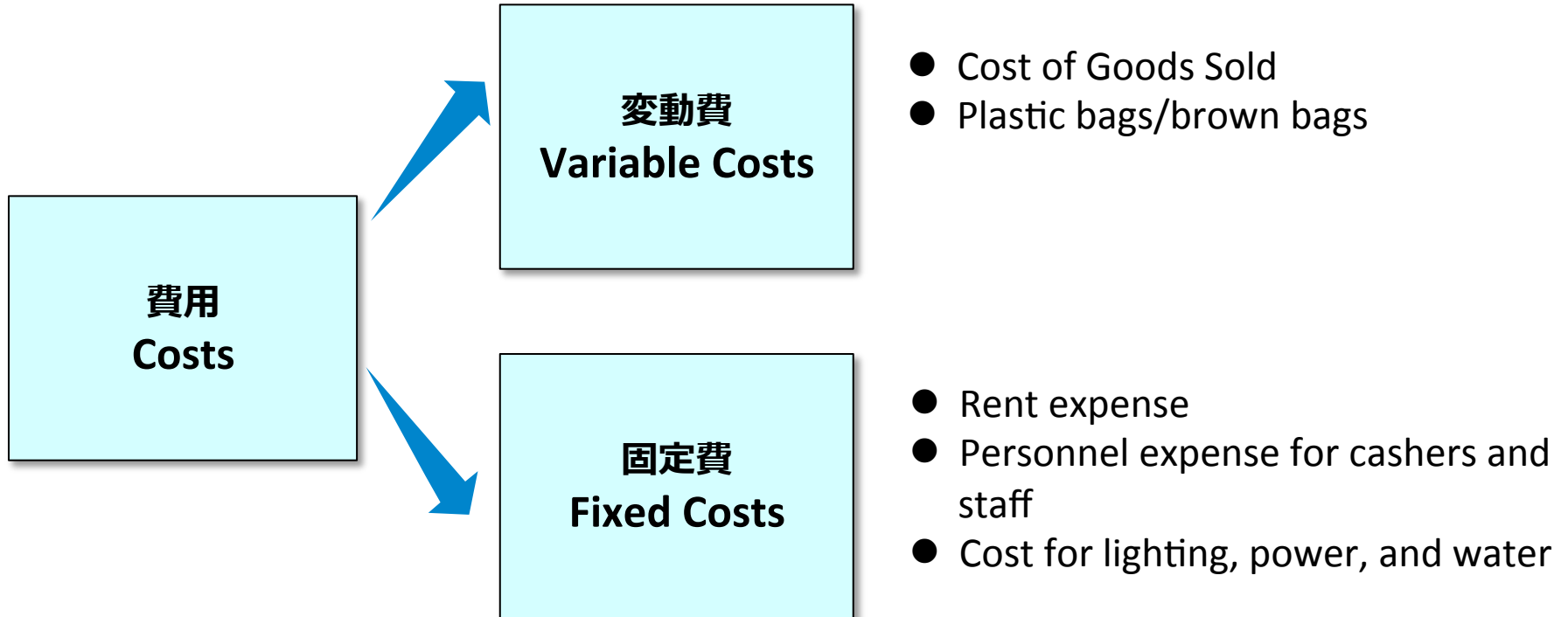
- Accounting for decision making inside companies
- Don't need to follow regulations
- Accounting for reporting to stakeholders outside companies
- Have to follow regulations: company law and financial instruments and exchange act
- Accounting for calculating taxable income
- Have to follow regulations: corporate tax act

Cost behavior: variable costs and fixed costs

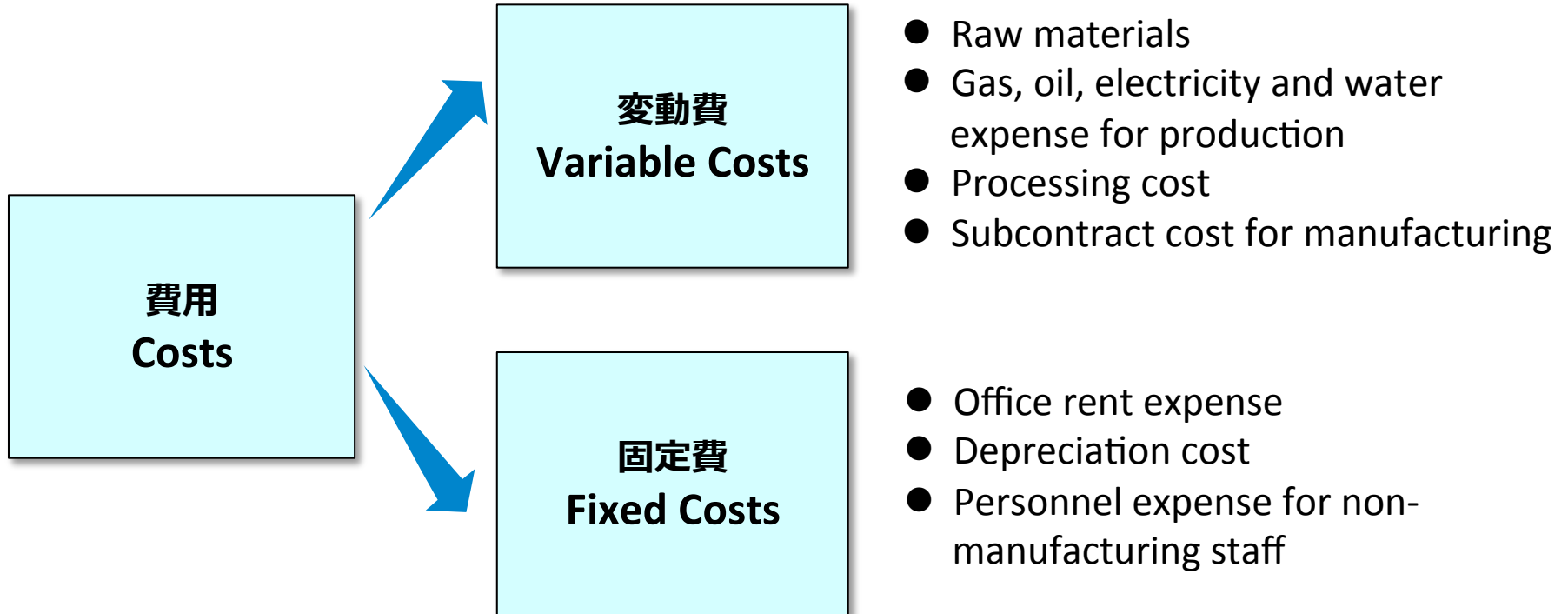
- Costs could be split into variable costs and fixed costs based on cost behavior



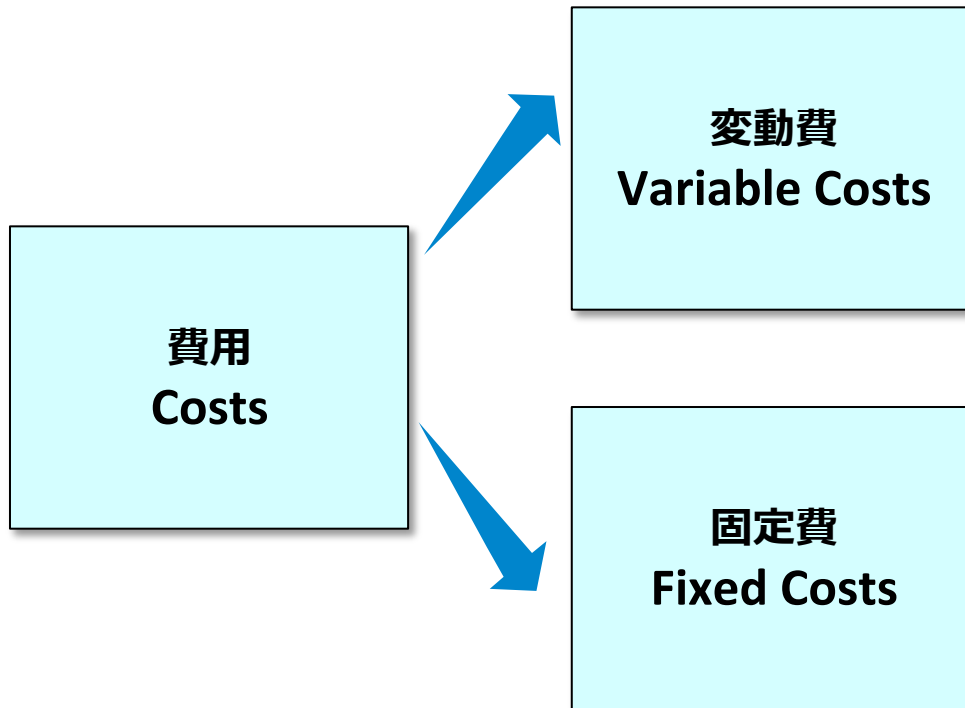
Example: supermarkets



Example: steel-manufacturing company



Example: Consulting Firm



- Photo copy performance charge

- Rent expense
- Personnel expense for consultants and other staff

Marginal profit

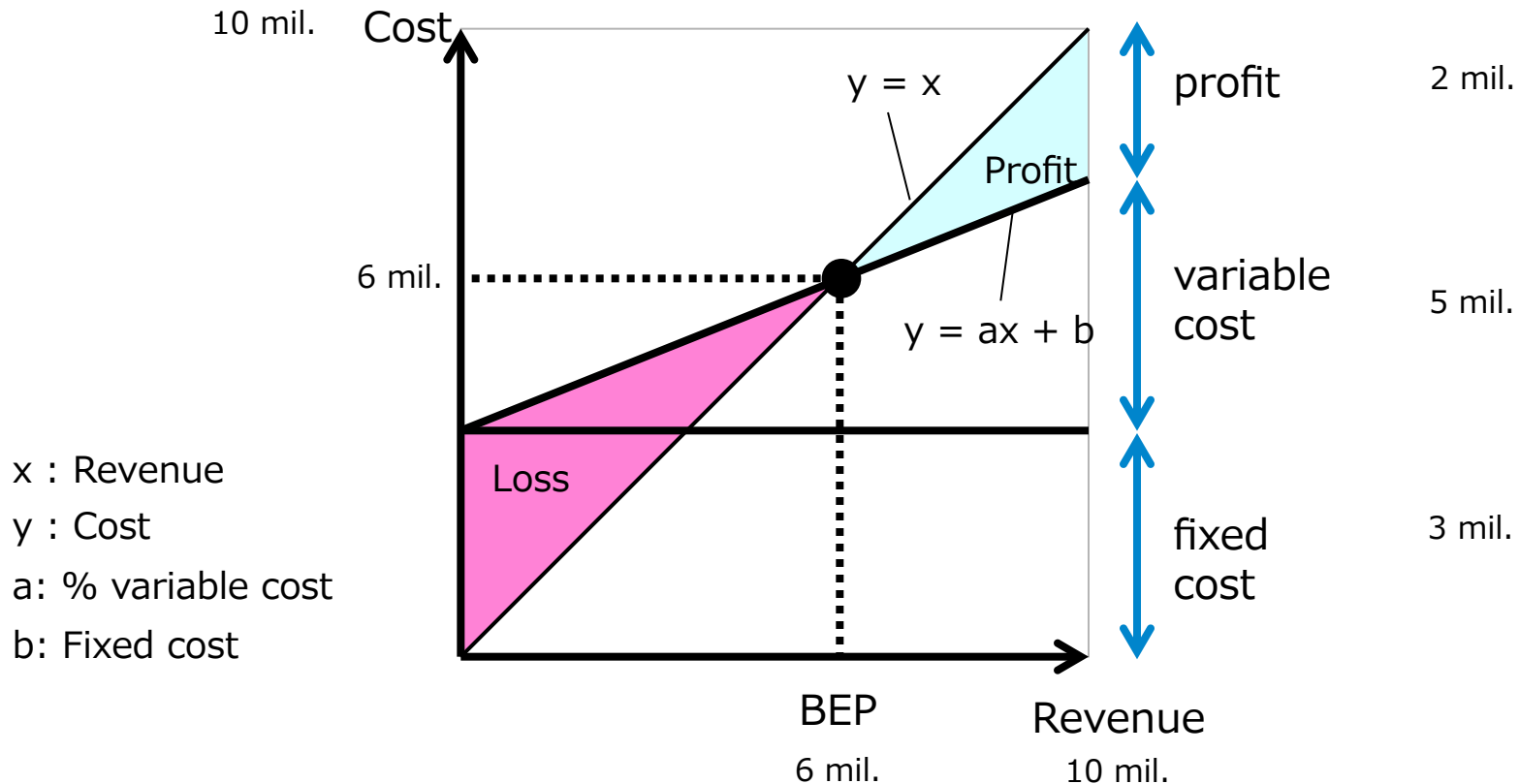
- After dividing costs into variable and fixed cost, you can calculate marginal profit.

$$\begin{array}{ccccc} \text{限界利益} & & = & & \text{売上高} & & - & & \text{変動費} \\ \text{(貢献利益)} & & & & & & & & \\ \text{Marginal Profit} & & & & \text{Revenue} & & & & \text{Variable Cost} \end{array}$$

Marginal profit changes depending on revenue/production increase or decrease

Break-Even Point

損益分岐点 = The point at which revenue equal to total costs (zero profit)
Break-Even Point



Break-Even Point

- You can calculate break even point by using the following formula.

$$\text{Break-even Point} = \frac{\text{Fixed cost}}{1 - \text{variable cost ratio}} = \frac{\text{Fixed cost}}{\text{Marginal profit ratio}}$$

$$\text{BEP Revenue} - \text{variable cost} - \text{fixed cost} = 0$$

$$\text{Marginal profit} = \text{fixed cost}$$

$$\text{BEP Revenue} \times \text{marginal profit ratio} = \text{fixed cost}$$

$$\text{BEP revenue} = \text{fixed cost} / \text{marginal profit ratio}$$

BEP calculation

Q:

Calculate break-even points of the following two companies.
(round the number)

Company A

- Revenue 100
- Cost 80
 - Variable cost 30
 - Fixed cost 50
- Profit 20

Company B

- Revenue 100
- Cost 80
 - Variable cost 50
 - Fixed cost 30
- Profit 20

BEP calculation

Company A

BEP revenue =
approx. **71**

Marginal profit ratio

= marginal profit/revenue
= $(100-30)/100$
= 70%

BEP revenue

= fixed cost / marginal profit ratio
= $50 / 70\%$
= **71**

Company B

BEP revenue =
60

Marginal profit ratio

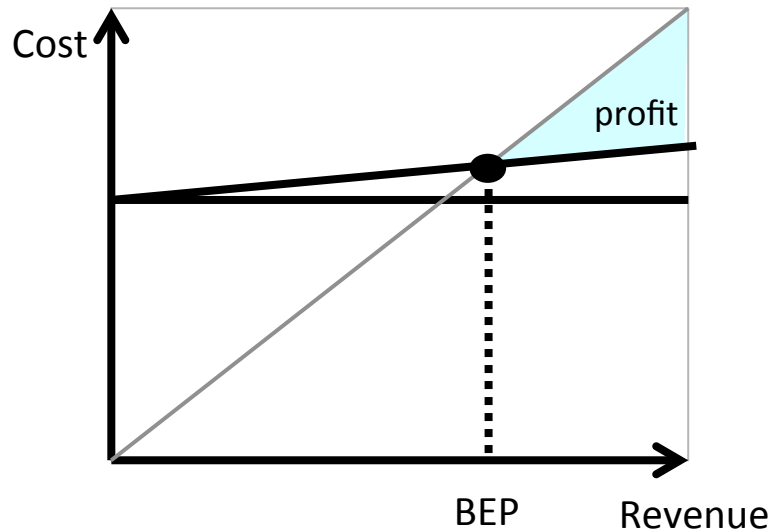
= marginal profit/revenue
= $(100-50)/100$
= 50%

BEP revenue

= fixed cost / marginal profit ratio
= $30 / 50\%$
= **60**

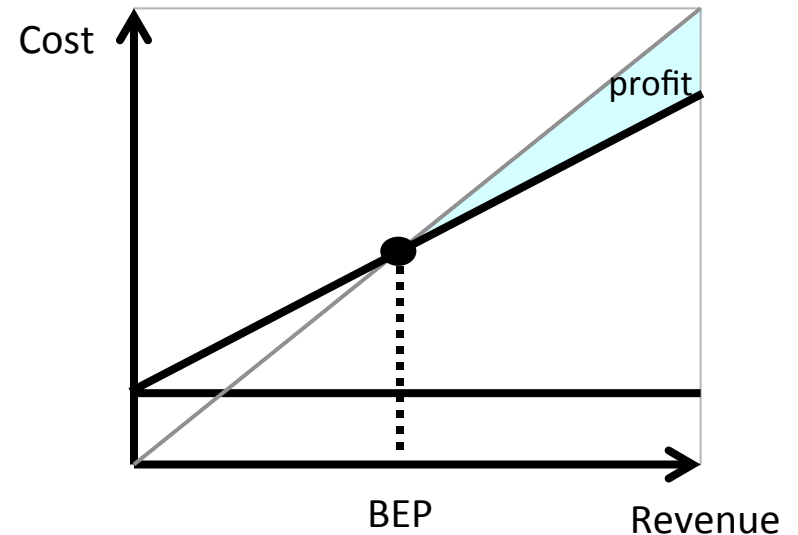
Cost Structure

High fixed cost/Low variable cost



- Higher BEP
- Once BEP is exceeded, you can enjoy higher profit

Low fixed cost/High variable cost



- Lower BEP
- After BEP is exceeded, you can enjoy only skinny profit

MQ(Margin-Quantity) Accounting

An Italian Restaurant Case Study

Unit Economics
(yen)

Volume
(persons)

Whole Economics
(thou.yen)

P 3,000	V 2,000
	M 1,000

×

Q 1,000

=

PQ 3,000	VQ 2,000	
	MQ 1,000	F 800
		G 200

- **P: Price**
 - Revenue per customer
- **V: Variable cost**
 - Cost of food materials and etc
- **M: Marginal profit**
 - Price minus variable cost
- **Q: Quantity**
 - Number of customers
- **F: Fixed cost**
 - Personnel cost, rent cost, water, gas and electricity cost
- **G: Gain**
 - final profit

Quantity down

- Volume is decreased by 10% because of a brand new restaurant's open
- How will the following numbers be changed?

Unit Economics
(yen)

P 3,000	V 2,000
	M 1,000

×

Volume
(persons)

Q 1,000

=

Whole Economics
(thou.yen)

PQ 3,000	VQ 2,000	
	MQ 1,000	F 800
		G 200

Quantity down

- Quantity is decreased by 10%
- Gain is remained at +100 thou. yen (50% decrease)

Unit Economics
(yen)

P 3,000	V 2,000
	M 1,000

×

Volume
(persons)

Q 900

=

Whole Economics
(thou.yen)

PQ 2,700	VQ 1,800	
	MQ 900	F 800
		G 100

Price down

- You don't want to lose your customers by 10%. Then, you cut down P by 10% instead. Assume Q is not changed.
- How will the following numbers be changed?

Unit Economics
(yen)

P 3,000	V 2,000
	M 1,000

×

Volume
(persons)

Q 1,000

=

Whole Economics
(thou. yen)

PQ 3,000	VQ 2,000	
	MQ 1,000	F 800
		G 200

Price down

- By cutting down P by 10%, final profit G goes to negative (-100 thou. yen).

Unit Economics (yen)

P 2,700	V 2,000
	M 700

×

Volume (persons)

Q 1,000

=

Whole Economics (thou.yen)

PQ 2,700	VQ 2,000	
	MQ 700	F 800
		G -100

Exercise

Quantity Up

- In order to go back to break-even point (zero profit) from this situation below, how many Q is needed?
- Calculate Q at the point in which $G=0$ (i.e. $MQ=F$)

Unit Economics
(yen)

P 2,700	V 2,000
	M 700

×

Volume
(persons)

Q 1,000

=

Whole Economics
(thou. yen)

PQ 2,700	VQ 2,000	
	MQ 700	F 800
		G -100

Quantity Up

- In order to reach break-even point, you need to increase Q to 1,143 (by 14.3%).
- $Q=1,143$ is the break-even point Q

Unit Economics (yen)

P 2,700	V 2,000
	M 700

Volume (persons)

$$\times \begin{array}{|c|} \hline Q \\ \hline 1,143 \\ \hline \end{array} =$$

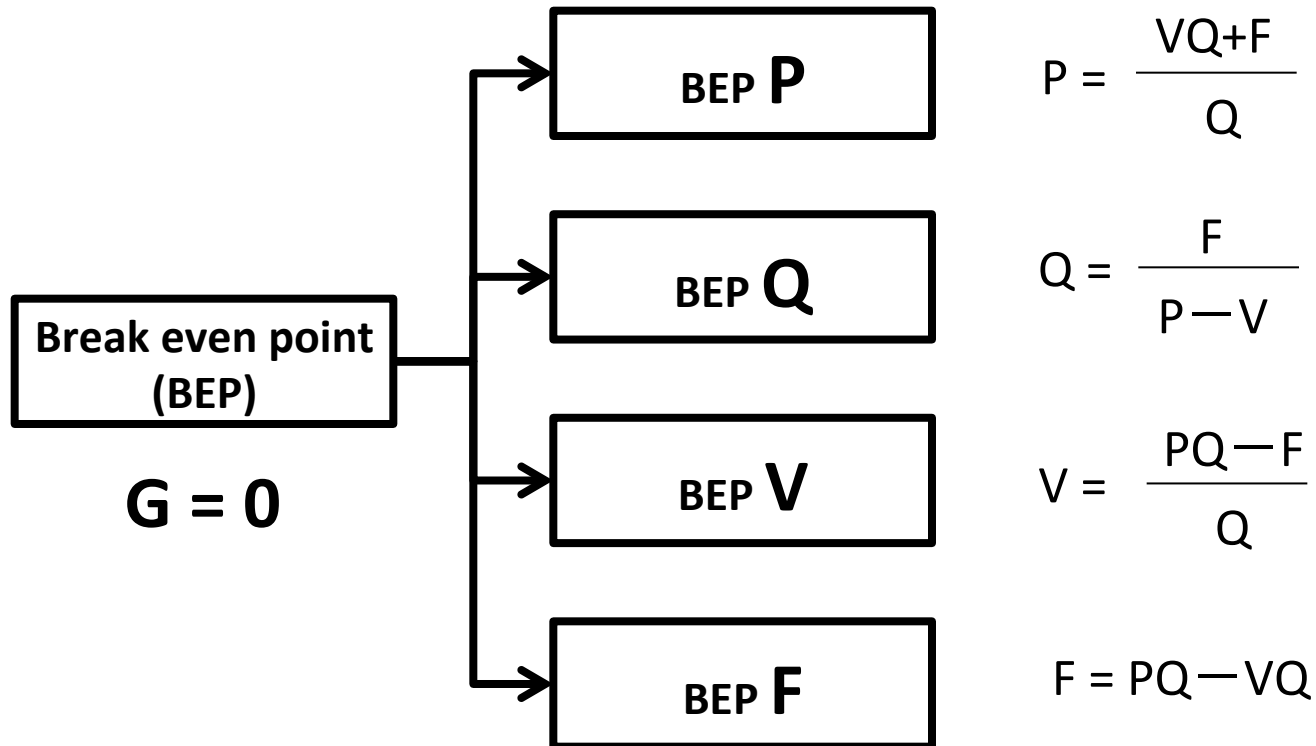
- $MQ=F=800$
- $M=700$
- $Q=800,000/700 \doteq 1,143$

Whole Economics (thou.yen)

PQ 3,086	VQ 2,286	
	MQ 800	F 800
		G 0

4 Break-Even Points

- You can calculate four kinds of break-even points (BEP P, Q, V and F)



Sensitivity of Levers

- In the Italian restaurant case, the most sensitive lever is P.

Rank	Levers	Status Quo	BEP	Sensitivity
1	P	@3,000yen	@2,800yen	↓ 6.7%
2	V	@2,000yen	@2200yen	↑ 10%
3	Q	1,000	800	↓ 20%
4	F	800,000yen	100,000yen	↑ 25%

Difference by cost structure

- Sensitivity of levers is different depending on cost structure
- **P is the most sensitive lever in each case**

Type A:
(higher fixed cost)

PQ 100	VQ 20	
	MQ 80	F 70
	G 10	

20%

#1 P 10%
#2 Q 13%
#3 F 14%
#4 V 50%

Type B:
(balanced)

PQ 100	VQ 50	
	MQ 50	F 40
	G 10	

50%

#1 P 10%
#2 V 20%
#3 Q 20%
#4 F 25%

Type C:
(lower fixed cost)

PQ 100	VQ 80	
	MQ 20	F 10
	G 10	

80%

#1 P 10%
#2 V 13%
#3 Q 50%
#4 F 100%

Cost structure example

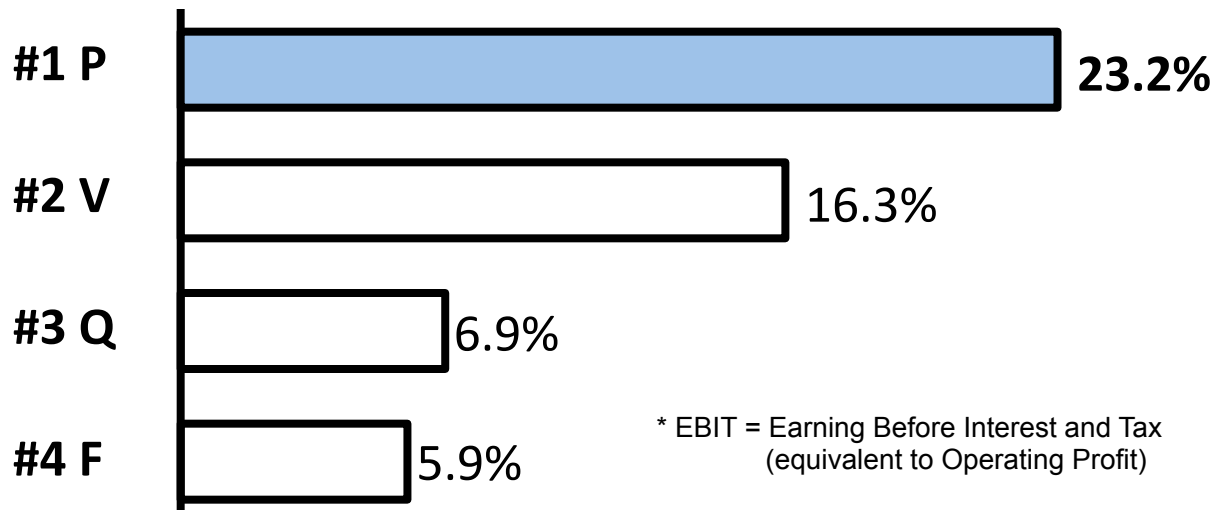
Variable cost %

Sensitivity

Research in Japanese companies

- McKinsey research shows that **P is the most sensitive lever** in an average Japanese company (the research based on all the TSE 1st section listed companies)

Q: “By improving four levers: P, V, Q & F only **by 1%, how much EBIT* would be improved?**”



“McKinsey Pricing”

EOF